

PATENT APPLICATION FEE DETERMINATION RECORD
Effective December 8, 2004

10/030 252

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS		
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	minus 20 =	*
INDEPENDENT CLAIMS	minus 3 =	*
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY
TYPE

OTHER THAN
OR SMALL ENTITY

RATE	Fee
BASIC FEE	150.00
X\$ 25=	
X100=	
+180=	
TOTAL	

RATE	Fee
BASIC FEE	300.00
X\$50=	
X200=	
+360=	
TOTAL	

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN SMALL ENTITY	
					RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
Total	17	Minus	20	=	X\$ 25=		X\$50=	
Independent	3	Minus	3	=	X100=		X200=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>								

RATE	ADDI- TIONAL FEE
X\$ 25=	
X100=	
+180=	
TOTAL ADDITIONAL FEE	

RATE	ADDI- TIONAL FEE
X\$50=	
X200=	
+360=	
TOTAL ADDITIONAL FEE	

(Column 1) (Column 2) (Column 3)

AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN SMALL ENTITY	
					RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
Total	Minus	Minus	**	=	X\$ 25=		X\$50=	
Independent	Minus	Minus	***	=	X100=		X200=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>								

RATE	ADDI- TIONAL FEE
X\$ 25=	
X100=	
+180=	
TOTAL ADDITIONAL FEE	

RATE	ADDI- TIONAL FEE
X\$50=	
X200=	
+360=	
TOTAL ADDITIONAL FEE	

(Column 1) (Column 2) (Column 3)

AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN SMALL ENTITY	
					RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
Total	Minus	Minus	**	=	X\$ 25=		X\$50=	
Independent	Minus	Minus	***	=	X100=		X200=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>								

RATE	ADDI- TIONAL FEE
X\$ 25=	
X100=	
+180=	

RATE	ADDI- TIONAL FEE
X\$50=	
X200=	
+360=	